

NMR (Nuclear Magnetic Resonance Spectroscopy)

Literature / background (already in Stine)

- Thomas James chapter
<http://www.biophysics.org/img/James.T.pdf>
- Ferentz, A.E. and Wagner, G., Q. Rev. Biophys, 33, 29-65 (2000)

current standing

- ≈ 11 % of all current structures solved by NMR
- about 1/4 of smaller structures (<100 residues)

Next 2 Weeks

Background to NMR – chemistry

Calculating structures

- distance geometry
- problems with structures

For chemists: no

- chemical shifts
- 2D and higher
- residual dipole coupling, spin labels
- ...

History

Younger field than X-ray

- 1 ½ Nobel prizes (Ernst, Wüthrich)

First real protein structure about 1985 or 1986

NMR from our viewpoint

A way to get structures - the focus here

Can provide information on

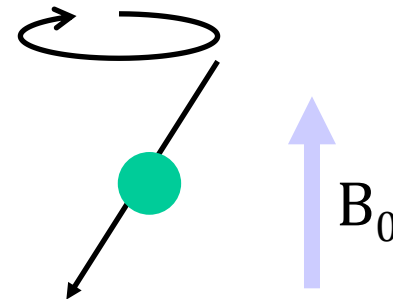
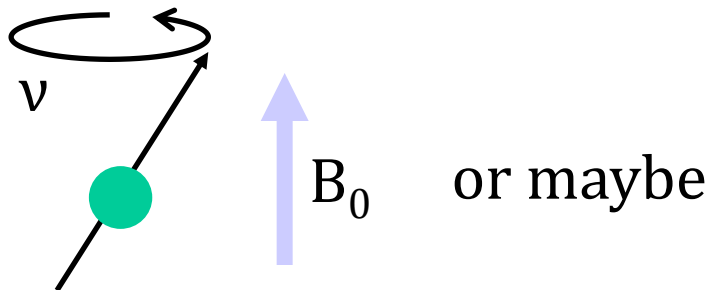
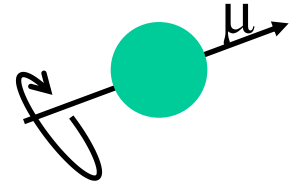
- dynamics, stability
- interactions (other proteins, small molecules)

Overview – how we get coordinates

- protein in solution
- record spectra
- assign peaks to ^1H , ^{13}C , ^{15}N nuclei
- record some more spectra
 - distance information (mostly)
 - some internal angles
- reconstruct structure

Nuclei have spin

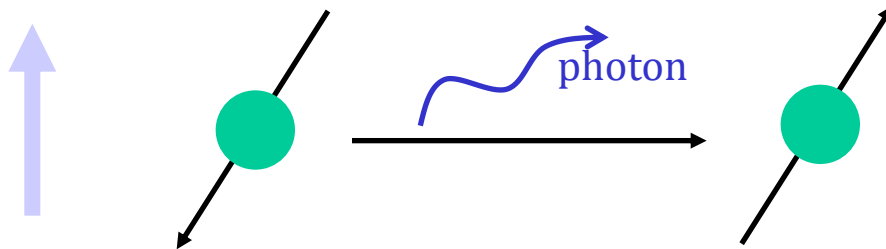
- have a charge and act like magnets
- put them in a field and they will align with it
- now apply a magnetic field
 - they "precess" around the field
 - two possible states



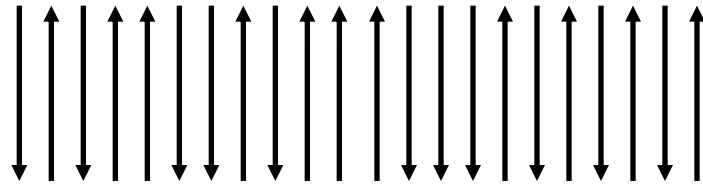
B_0 is applied field
 ν speed of rotation (many MHz / 10^6 Hz)

Do nuclei like fighting the field ?

- is a nucleus really happy facing the wrong way ?
- what if we push it the wrong way ?
 - wants to get to low energy state – emits a photon

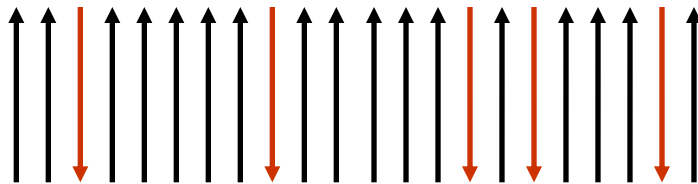


What NMR records



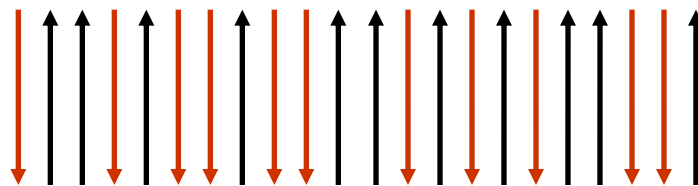
some nuclei not doing much

turn on a field

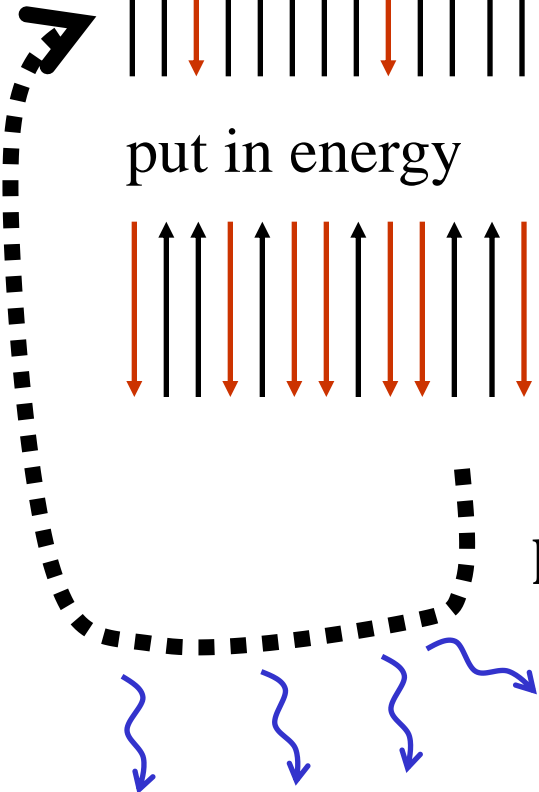


applied field
some align

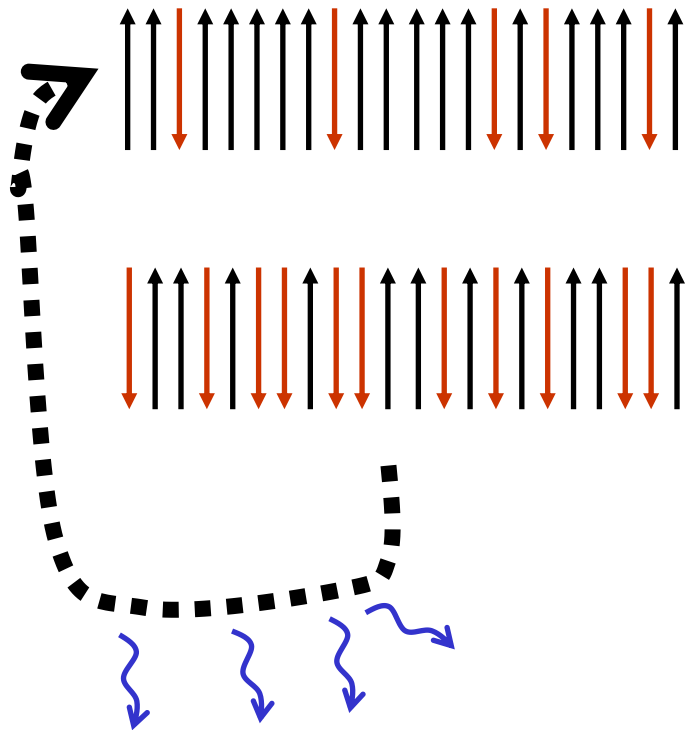
put in energy



let them relax



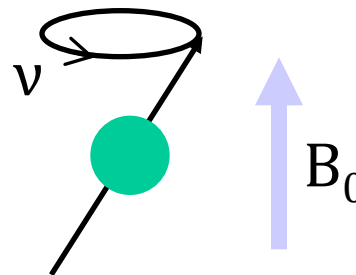
Is this useful ?



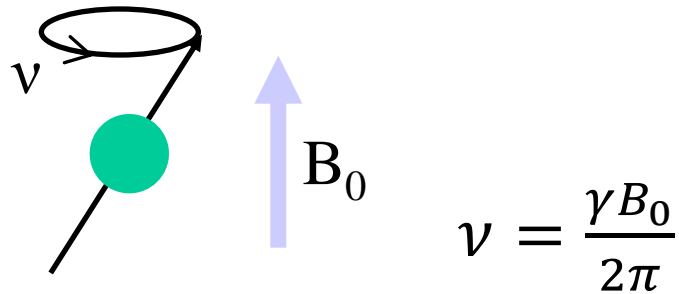
- record some photons (radio freq)

- what if the nuclei emit slightly different frequency energy ?

- what determines the frequency ?
 - energy difference
 - field strength

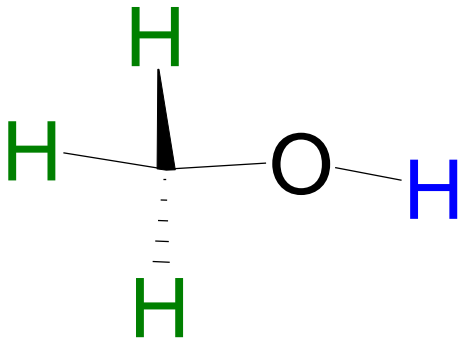


- B_0 applied field
- ν Larmor frequency
- γ magic number for nucleus (gyromagnetic ratio)
purely empirical



What is the real field that a nucleus sees ?

- mixture of outside field and local environment



blue H is different to green H
so frequency should change

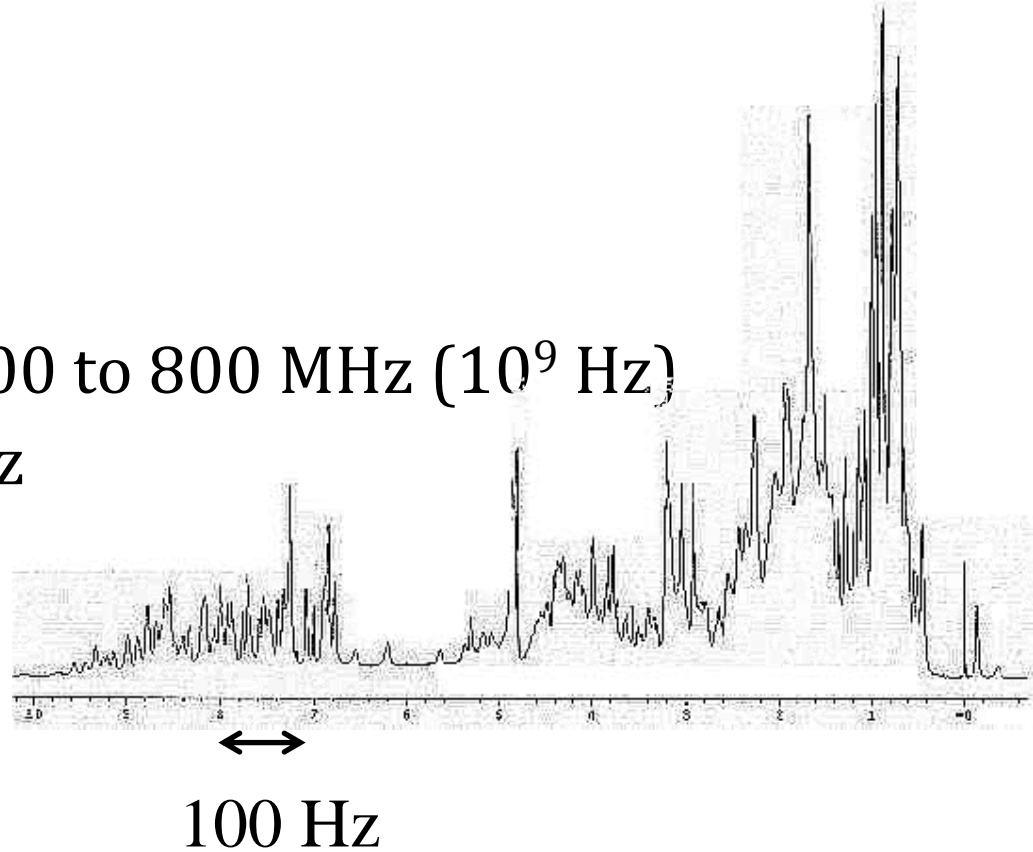
chemical shift / real spectrum

Typical protein

- 100's ^1H

Scales ?

- all peaks resonating 100 to 800 MHz (10^9 Hz)
- whole spectrum 10^4 Hz



Important nuclei (spin $\frac{1}{2}$)

| nucleus | sensitivity | notes |
|-----------------|----------------------|---|
| ^1H | 1 | cheap and natural |
| ^{13}C | 1.6×10^{-2} | expensive, but only 1% of natural abundance |
| ^{15}N | 10^{-3} | not cheap, 0.4 % natural abundance |
| ^{31}P | 7×10^{-2} | DNA and other PO_4 chemistry, less protein |

- but the natural isotopes are ^{12}C and ^{14}N
 - (usually) these isotopes require labelling
- other nuclei ? ...

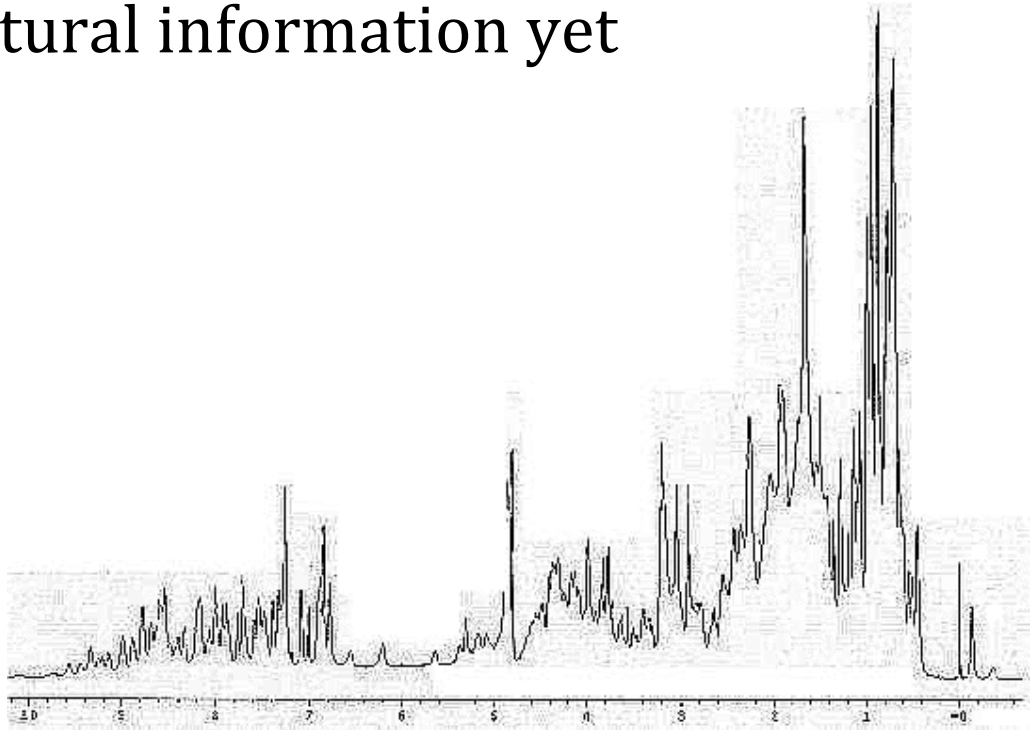
A simple spectrum

Example protein (ubiquitin)

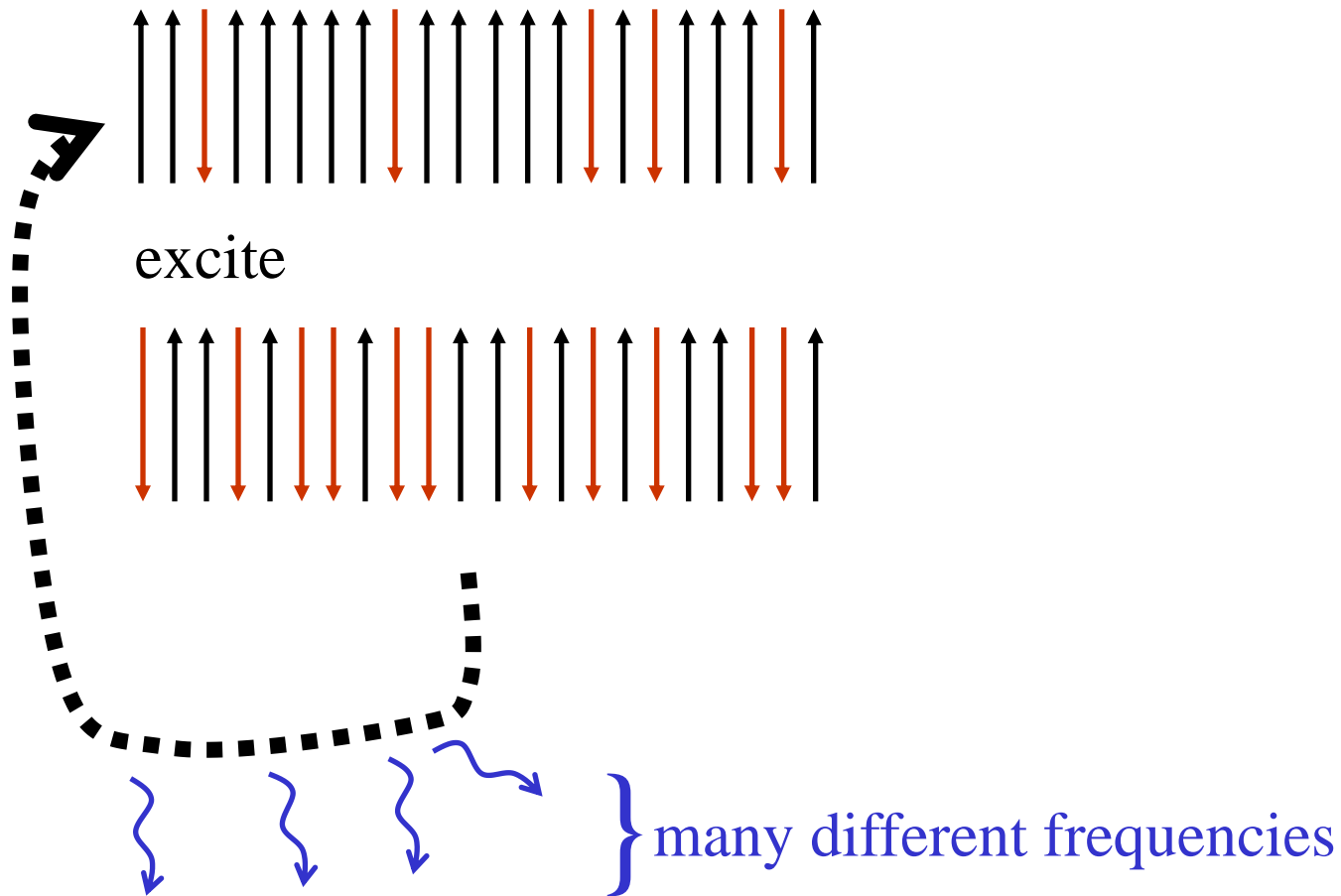
- lots of peaks, no structural information yet

Could already

- look at ligand binding
- pK_a of residues



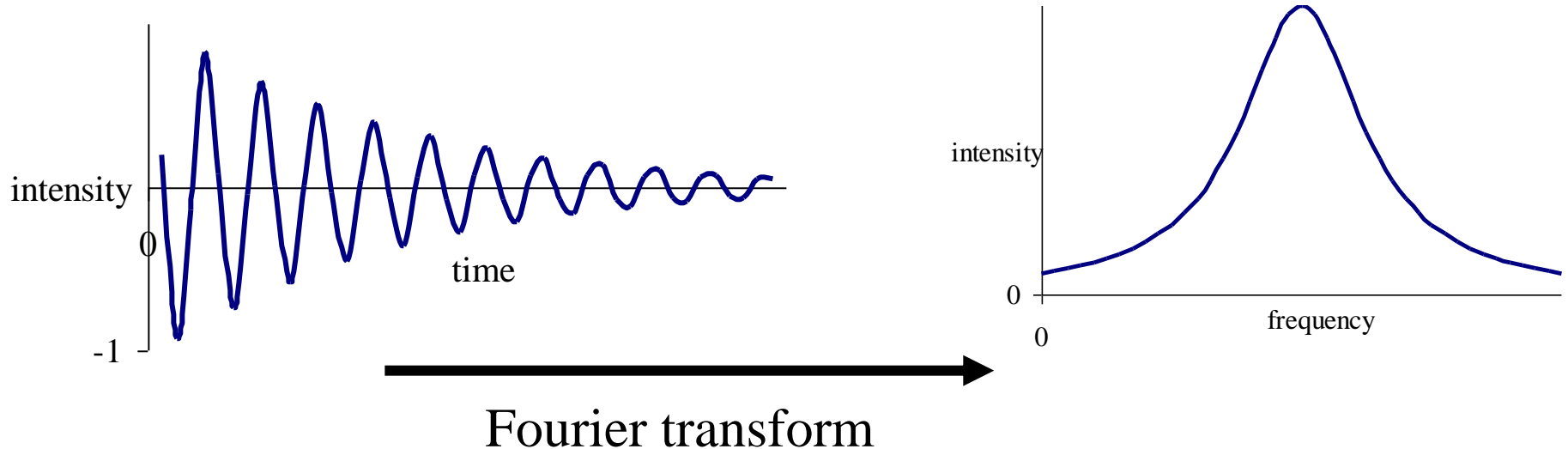
Recording a spectrum



sort out frequencies with Fourier transform

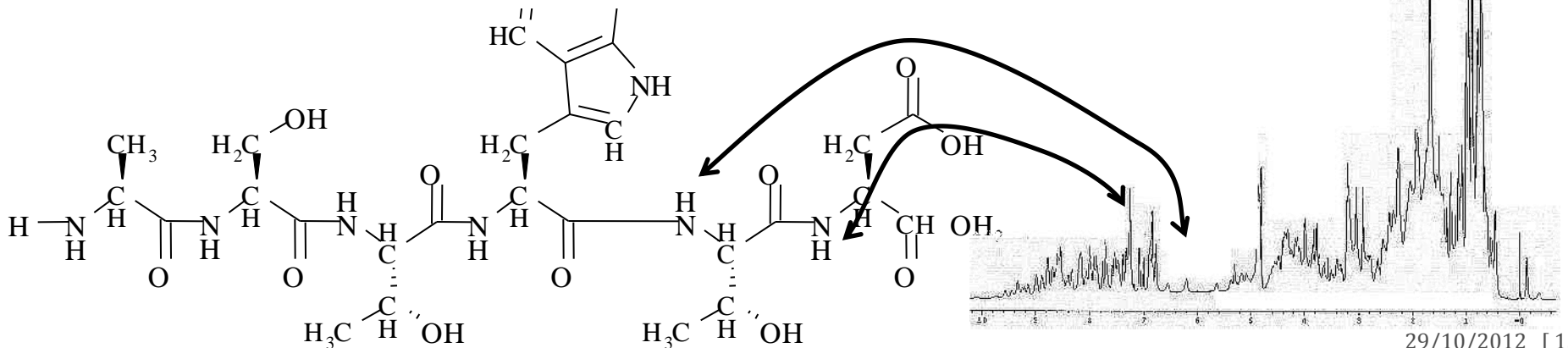
Raw data and Fourier transforms

- raw data will be simple periodic functions + decay



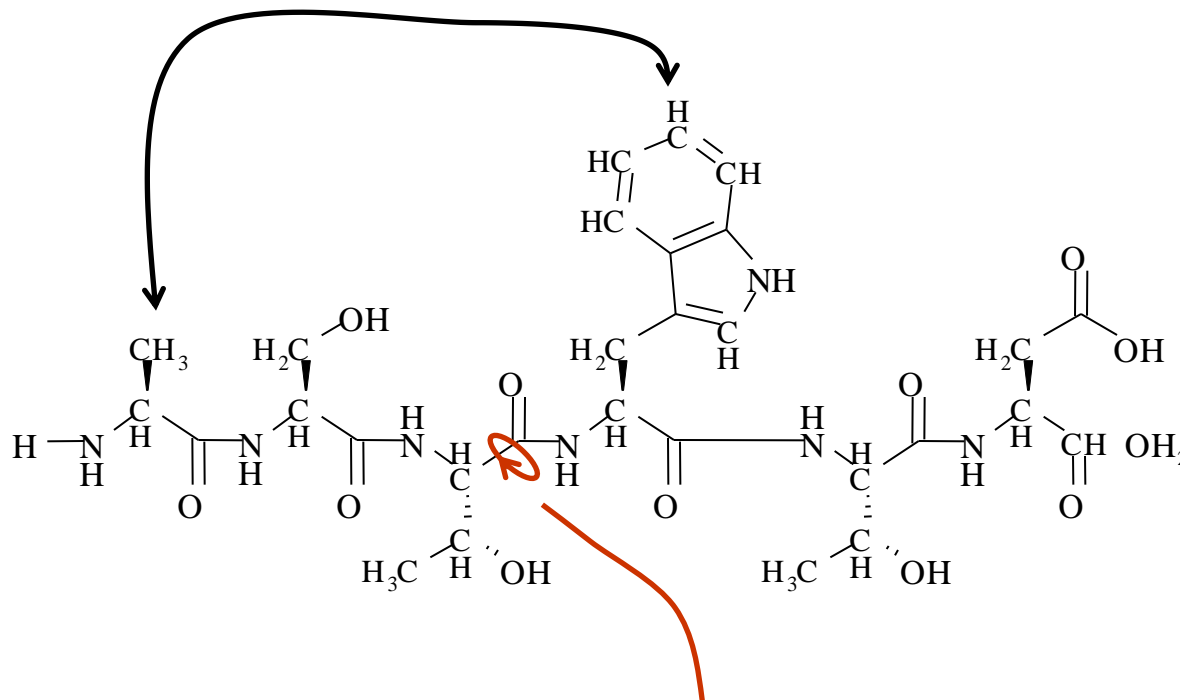
Assignment

- Peaks correspond to ^1H / ^{13}C from specific atoms
- structural information given by peaks
 - more later
- Assignment – which peaks correspond to which atoms
- Assumption
 - we know exactly which atoms are present
 - sequence of protein known
 - know the structure of each amino acid



To calculate structures ?

1. distance information



2. dihedral / torsion angle information

Distance information / the NOE

Most important

- an effect which depends on how close in space nuclei are
- $\text{NOE} \propto r^{-6}$
- usually only up to about 5 - 6 Å

Story

- two spins' dipoles interact
- cross relaxation phenomenon

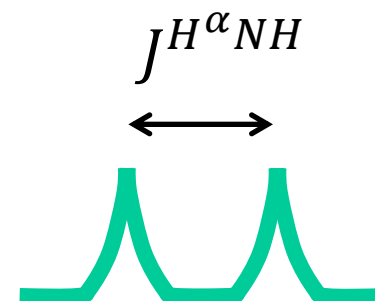
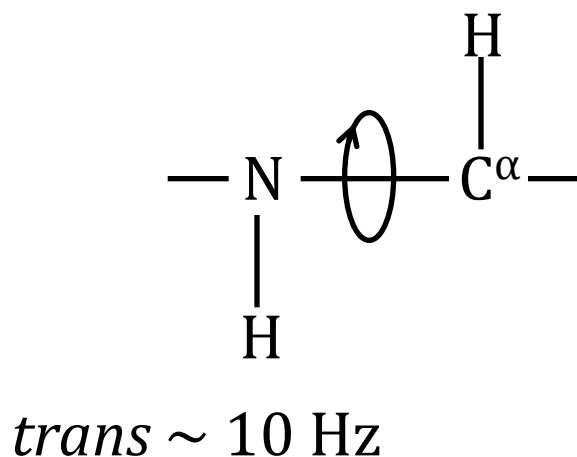
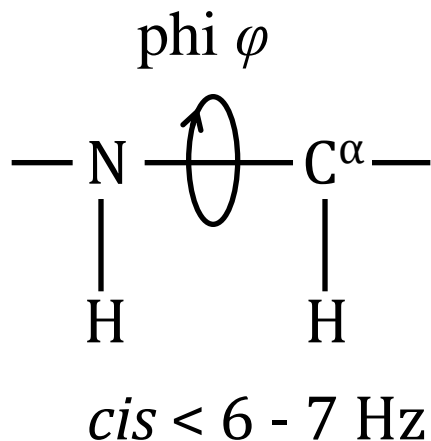


red relaxing
(jumping to lower
energy) affects black

Other structural information

- NOE – information about short (< 5 or 6 \AA) distances
- there is more – angles
 - mainly J coupling

Amide NH to H^α coupling

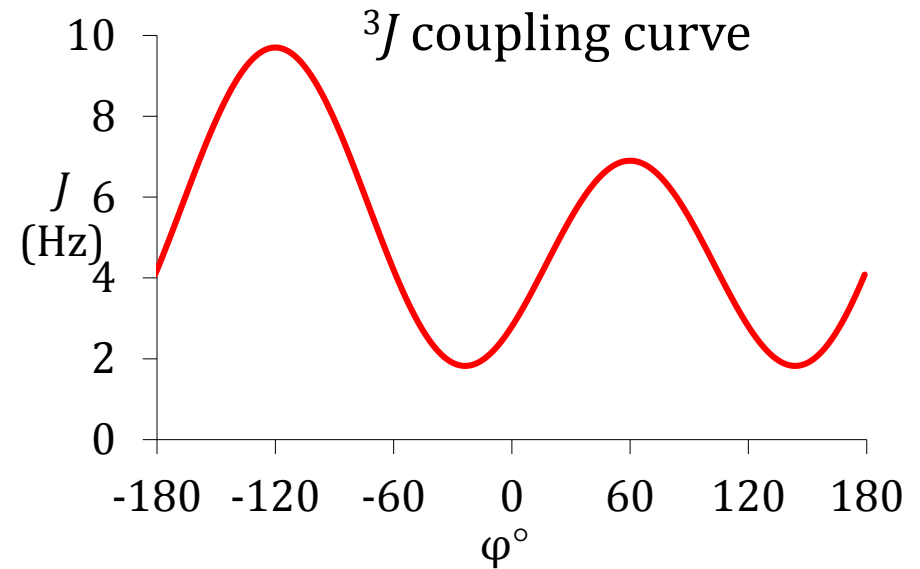


$^3J_{\text{HN}\alpha}$ coupling

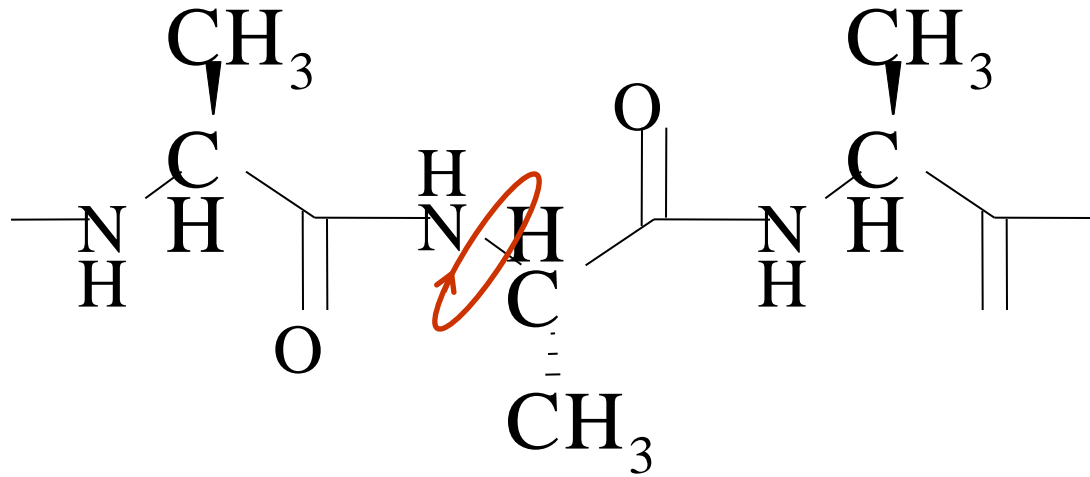
- formalised as

$$^3J_{\text{HN}^\alpha} = 6.4 \cos^2 \theta - 1.4 \cos \theta + 1.9$$

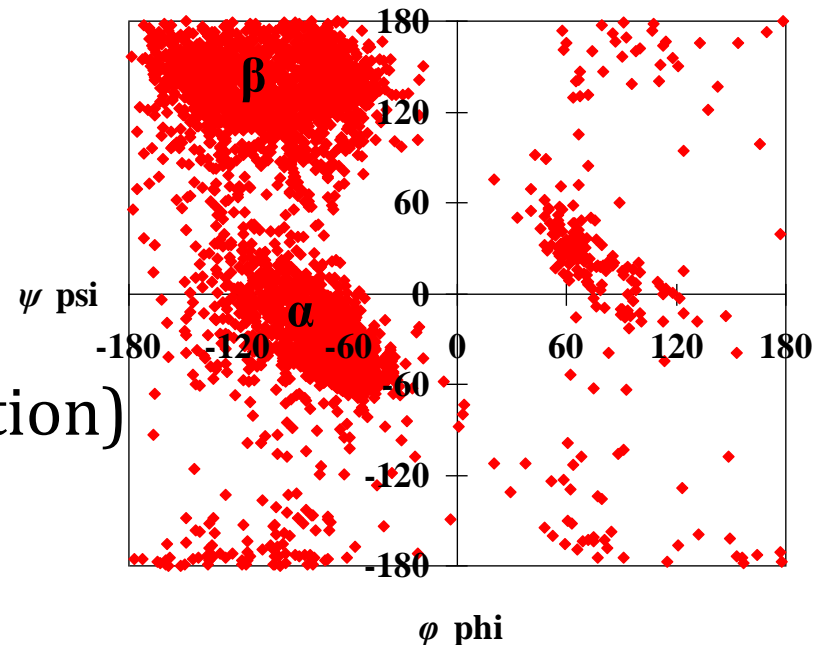
Problems later



Amide NH to H $^{\alpha}$ coupling



- can help distinguish α from β
- not always seen (exchange / motion)
- NH not always present
- other angles ?
 - other vicinal protons
 - C $^{\alpha}$ to C $^{\beta}$



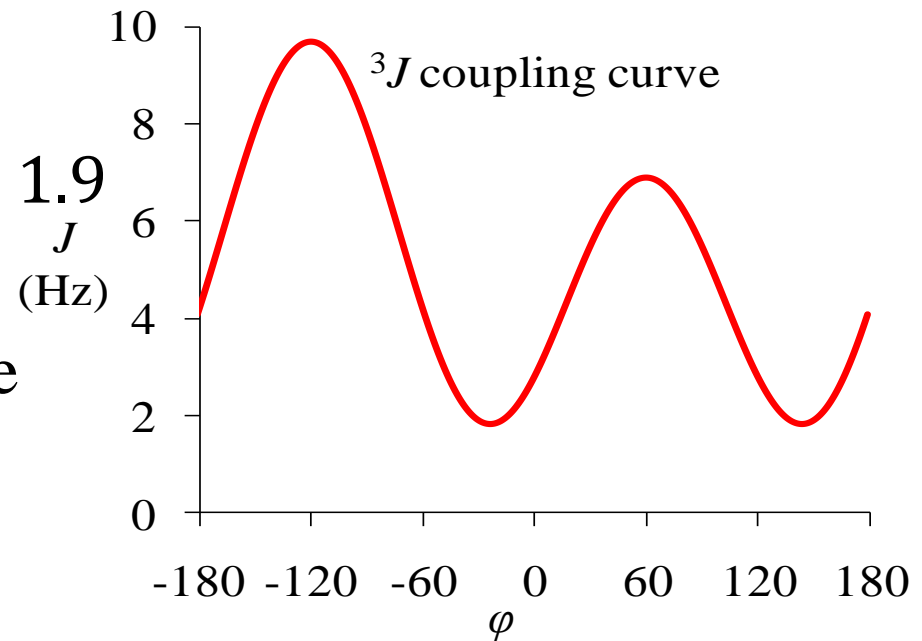
Problems with J -coupling

1. we have a formula

$${}^3J_{HN^\alpha} = 6.4 \cos^2 \theta - 1.4 \cos \theta + 1.9$$

J
(Hz)

- most of the time, there is more than one solution
- only use very big J values



2. dynamics & errors in J measurement

more serious than they appear ! look around -90°

Practical NMR

- We have some basic methods
- Real NMR
 - more techniques
 - 2D and more
 - identifying specific kinds of atom
 - spreading peaks out

Information summary

| phenomenon | assignments | structure | |
|----------------------------|-------------|----------------|---------------|
| chemical shift | important | not much used | not in Folien |
| spin-spin (J) coupling | important | torsion angles | |
| NOE | important | distances | |

- more spectroscopy
 - filtering according to chemistry, atom types
 - n -dimensional methods
- structural information
 - labels for broadening / shifting peaks
 - orientation of bonds to reference ..

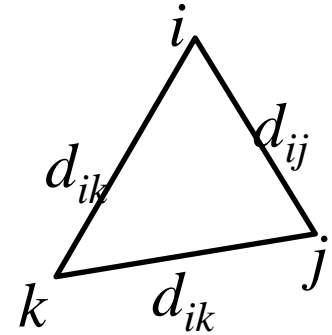
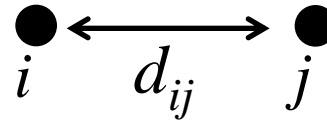
Structures from NMR data

Available information

- distances
 - short (5 to 6 Å)
 - incomplete
- some dihedral / torsion angles
- does this define a structure ?
 - strictly no
- Coming
- distances in 2D and 3D
- Distance geometry – two versions

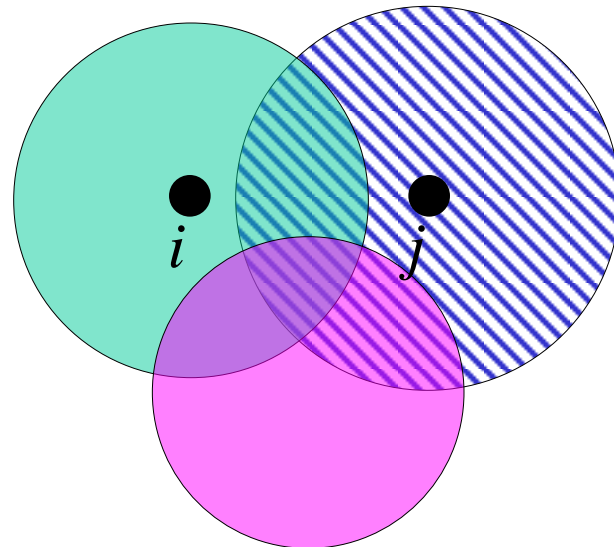
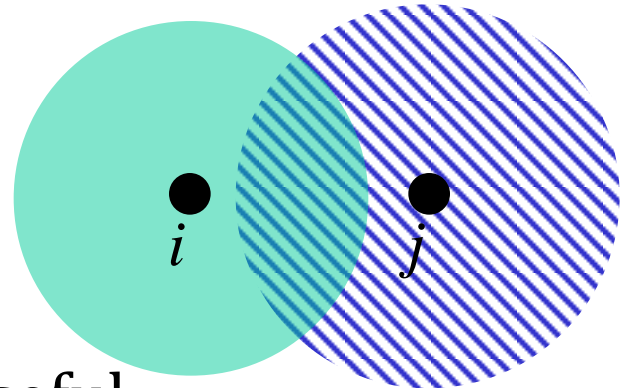
Determining distances (ideal)

- 2 points 1 distance
- 3 points 3 distances...
 - think of $3N_{atom}$ distances
 - remember $N_{atom} \approx 10$ or $20 N_{res}$



Underdetermined distances

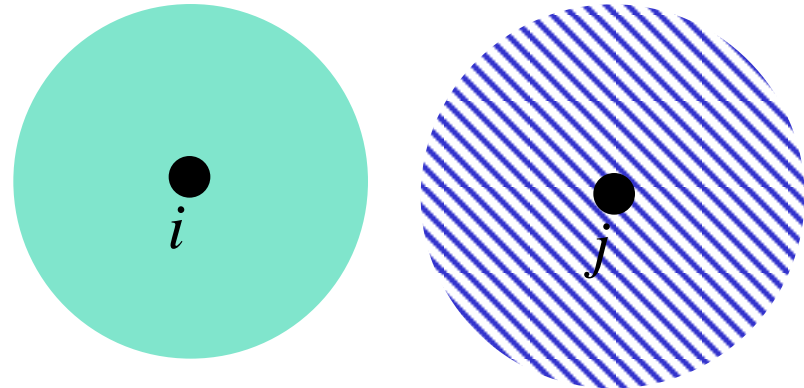
- think in terms of triangles ...
 - $d_{ik} < 6 \text{ \AA}$, $d_{jk} < 6 \text{ \AA}$
 - where is k ?
- a few more distances...
 - more and more distances are useful



Impossible distances

No overlap ?

- experimental error
- nowhere for k to go



Real data

For N residue protein, maybe $5 N_{res}$ or $10 N_{res}$

- want more like $3N_{atom}$ ($30 - 60 N_{res}$) distances if perfect
 - needs much more data...
 - lots of chemical data

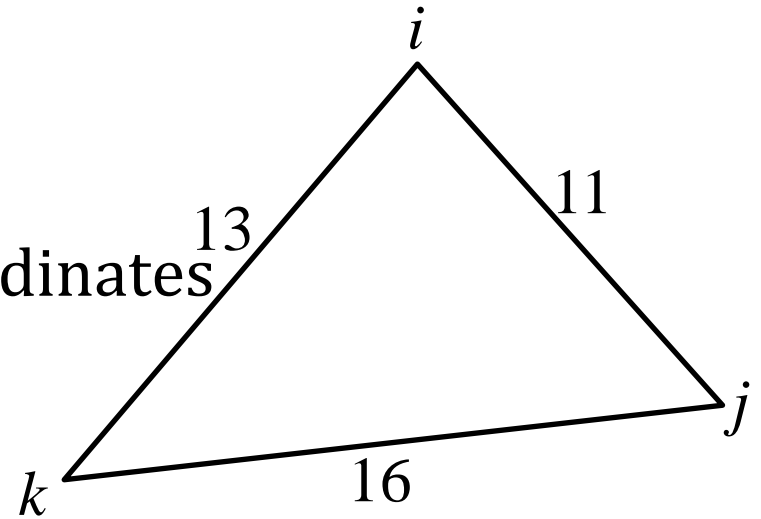
Mission

- gather all experimental data
- mix in chemical data
- make all distance information as tight as possible
- put an upper bound on the distance between every pair of points
- put a lower bound on every distance (less important)
- somehow generate coordinates
- start with toys and triangles

Structures from distance information

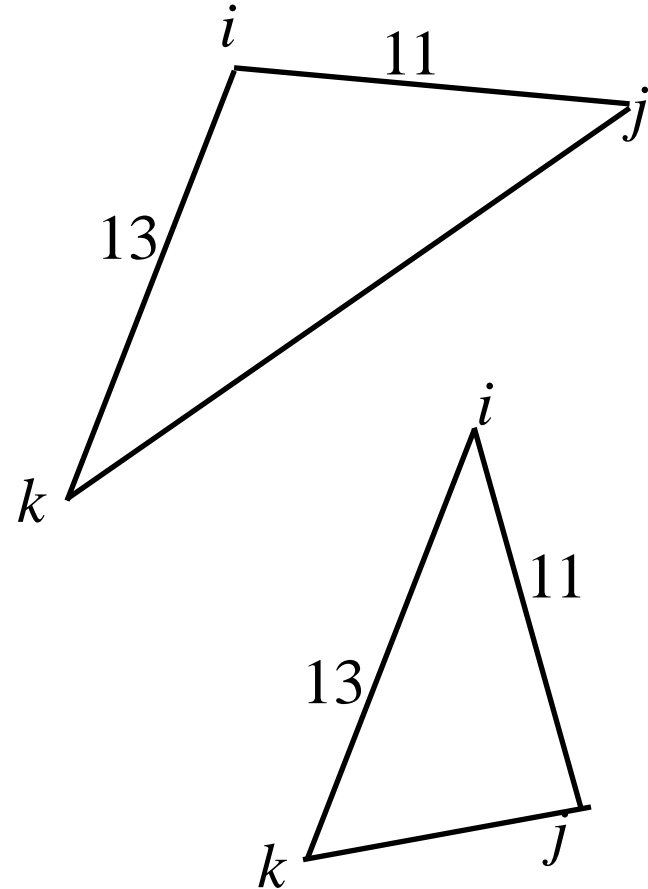
Start in two dimensions..

- ein freundliches Dreieck
 - $d_{ij}=11$ $d_{ik}=13$ $d_{jk}=16$
- fix i , put j on x-axis and make coordinates
- solve analytically



Underdetermined data

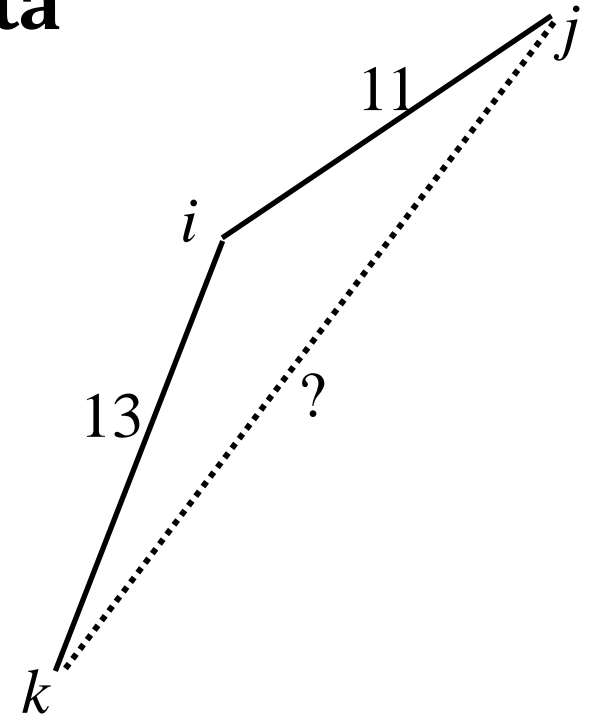
- $d_{ij}=11$ $d_{ik}=13$ $d_{jk}=12 - 20$
 - more like NMR data
- unique solution ?
 - no



Impossible data

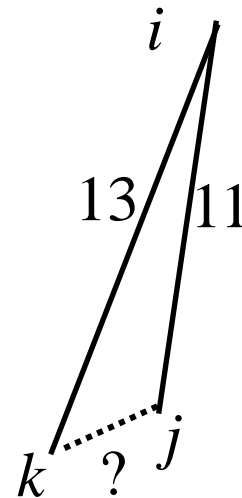
- distance too big

$$d_{ij}=11 \quad d_{ik}=13 \quad d_{jk}=25$$



- distance too small

- $d_{ij}=11 \quad d_{ik}=13 \quad d_{jk}=1$



- no 3D structure

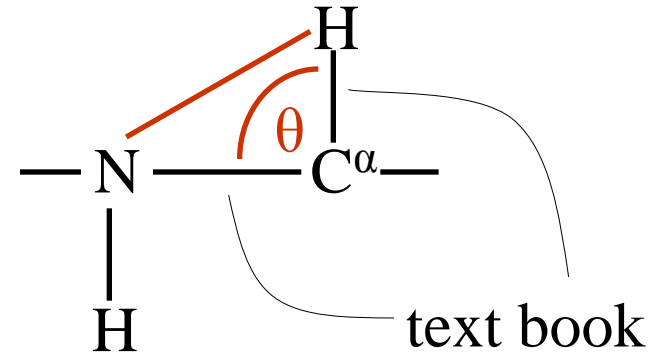
Gathering data

- add in chemistry
- use to get more
 - mix chemistry + measurements
- what comes easily from chemistry ?

Gather as much data as possible

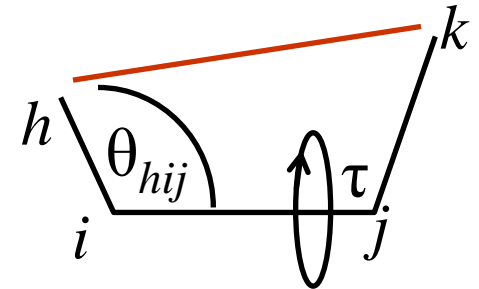
Simple, geometric information

- bonds – standard
- angles – standard
- simple distances from bond angles
- dihedral / torsion angles



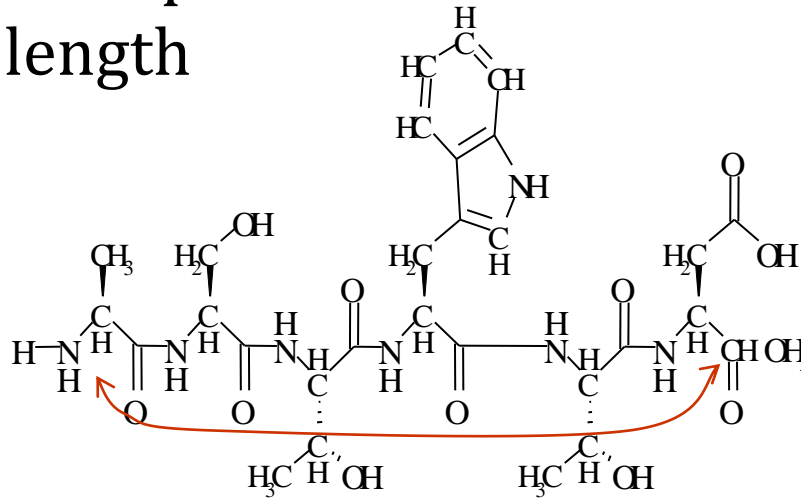
$$d_{hk}^2 = \left(d_{ij} - d_{hi} \cos \theta_{hij} - d_{jk} \cos \theta_{ijk} \right)^2 + \left(d_{hi} \sin \theta_{hij} - d_{jk} \sin \theta_{ijk} \cos \tau_{hijk} \right)^2 + \left(d_{jk} \sin \tau_{hijk} \right)^2$$

- set $\tau = 0$
 - minimum
- $\tau = \pi$
 - maximum

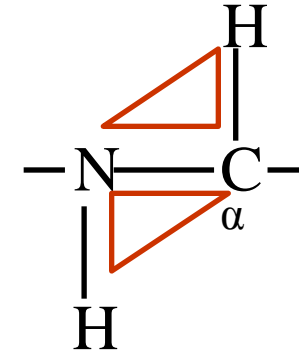


How to get more distance information

- impose some distance limits generally
- intuitively
 - stretch out a protein and there is a limit to length



??



- can we formalise this ?

More general / triangle inequality

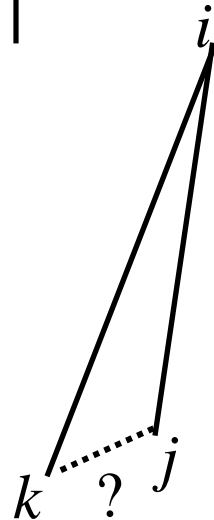
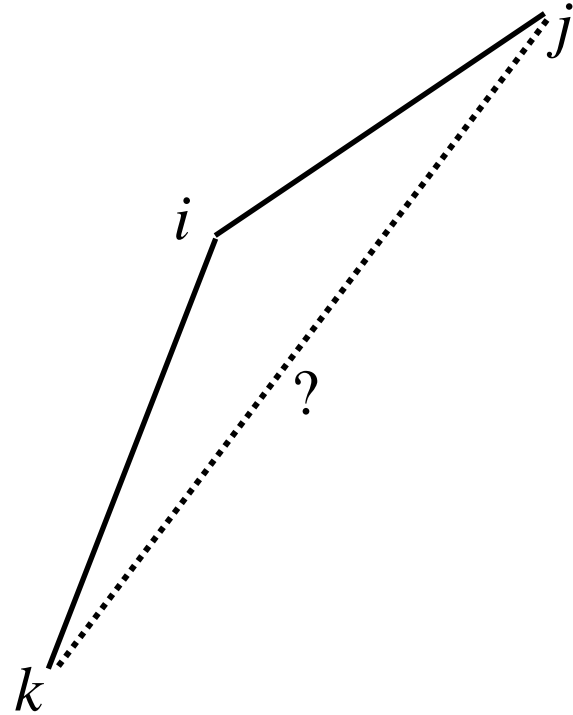
What limits can be worked out ?

- upper bound

$$d_{jk} \leq d_{ij} + d_{ik}$$

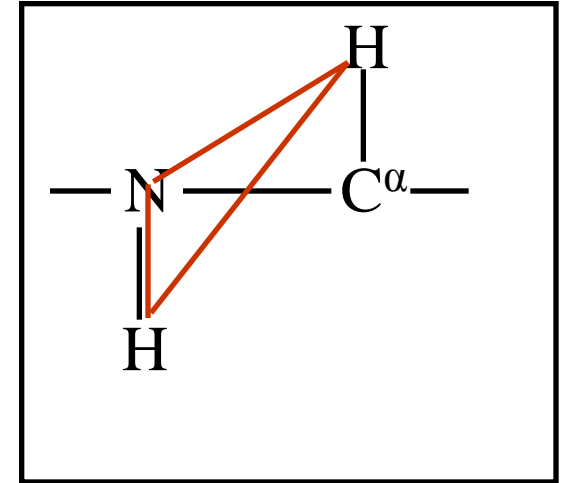
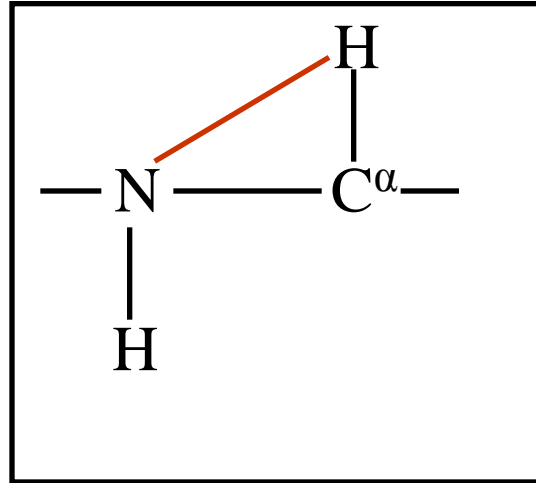
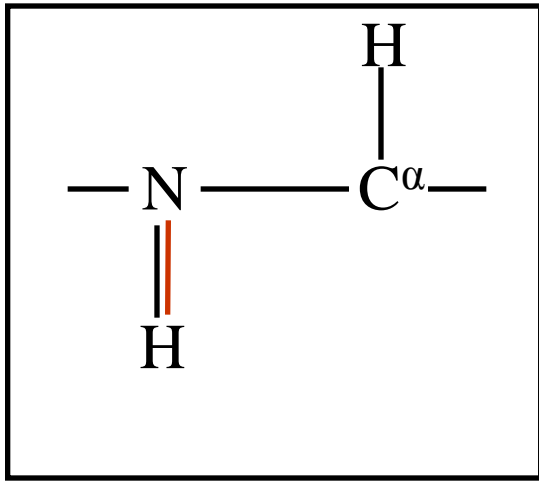
- lower bound

$$d_{jk} \geq |d_{ij} - d_{ik}|$$



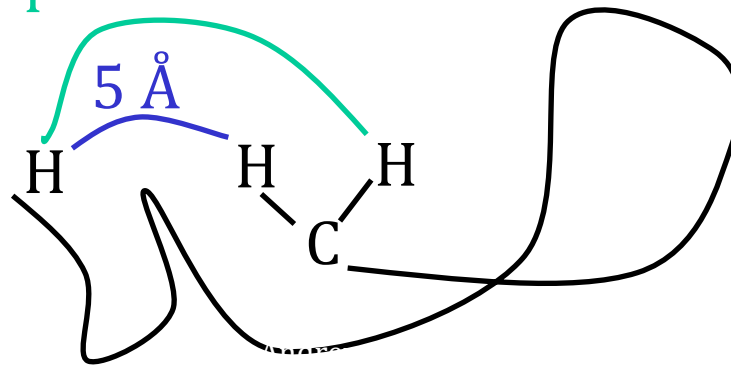
Where to use triangle inequality

- we could avoid some ugly trigonometry



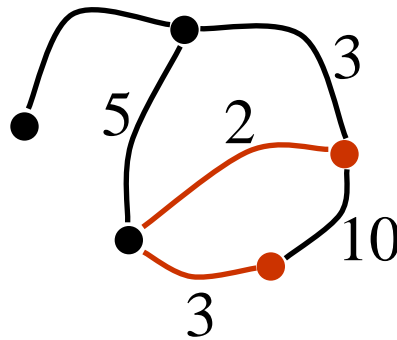
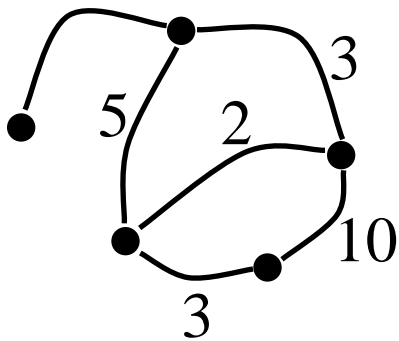
- more general

implied 6 or 7 Å

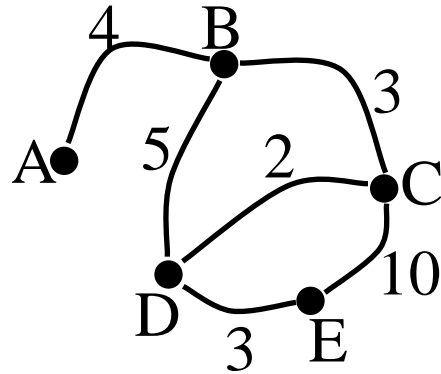


Most general triangle bound inequality

- triangle bound should be satisfied by any three points
- chemists
 - triangle bound smoothing
- informatik
 - all points shortest path problem



All points shortest path (Floyd)

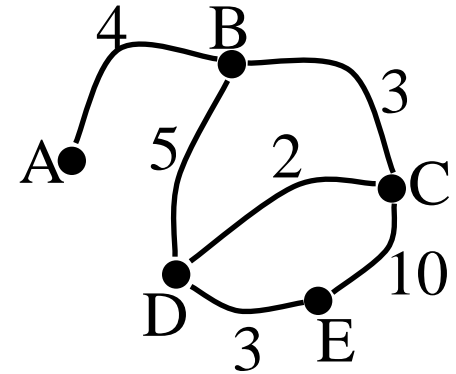


| | A | B | C | D | E |
|---|---|---|---|---|----|
| A | | 4 | | | |
| B | | | 3 | 5 | |
| C | | | | 2 | 10 |
| D | | | | | 3 |
| E | | | | | |

| | A | B | C | D | E |
|---|---|---|-----|-----|-----|
| A | | 4 | max | max | max |
| B | | | 3 | 5 | max |
| C | | | | 2 | 10 |
| D | | | | | 3 |
| E | | | | | |

Bound smoothing / Floyd

| | A | B | C | D | E |
|---|---|---|-----|-----|-----|
| A | | 4 | max | max | max |
| B | | | 3 | 5 | max |
| C | | | | 2 | 10 |
| D | | | | | 3 |
| E | | | | | |



```

for k = 0; k < n_last; k++)
    for (i = 0; i < n_last; i++)
        for (j = 0; j < n_last; j++)
            if ij > ik + jk
                ij := ik + jk
  
```

Running time

- $O(n^3)$

| | A | B | C | D | E |
|---|---|---|---|---|----|
| A | | 4 | 7 | 9 | 12 |
| B | | | 3 | 5 | 8 |
| C | | | | 2 | 5 |
| D | | | | | 3 |
| E | | | | | |

Distance matrix so far

- we can build a distance matrix of upper limits
 - consistent with all bonds and angles and other information
- can do the same for lower bounds
 - every pair of atoms
 - invent some lower bound (atomic radii)

Does this define a structure ?

- almost certainly not
 - still no way to get to a 3D model

From distances to coordinates

How would you build coordinates from distances

- stepwise ?
 - error prone, errors add
- history
 - early 80's
 - methods which are tolerant of errors
 - metric matrix method

Metric matrix method

- get best upper bounds
- get best lower bounds
 - guess distances between
 - trial distance matrix
 - convert to centre of mass matrix (metric matrix)
 - magic conversion to coordinates
 - if metric matrix has three positive eigenvalues
 - error free coordinates
- real coordinates
 - lots of errors
 - initial coordinates not healthy
 - refine

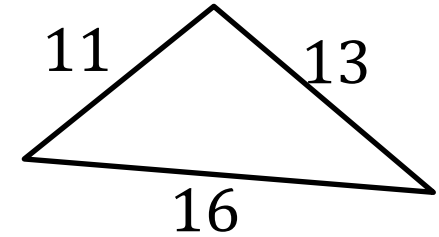
Metric matrix method

- get best lower bounds + upper bounds
 - guess distances between
 - trial distance matrix
- repeat n times
 - get n guesses
- some OK, some bad
- repeat until you have 20 or 100 OK structures
- OK = agrees with experimental data + chemically OK

Chirality

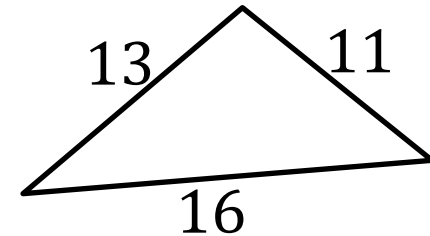
2D version

- can *not* be rotated on to each other
- can not be distinguished by distances



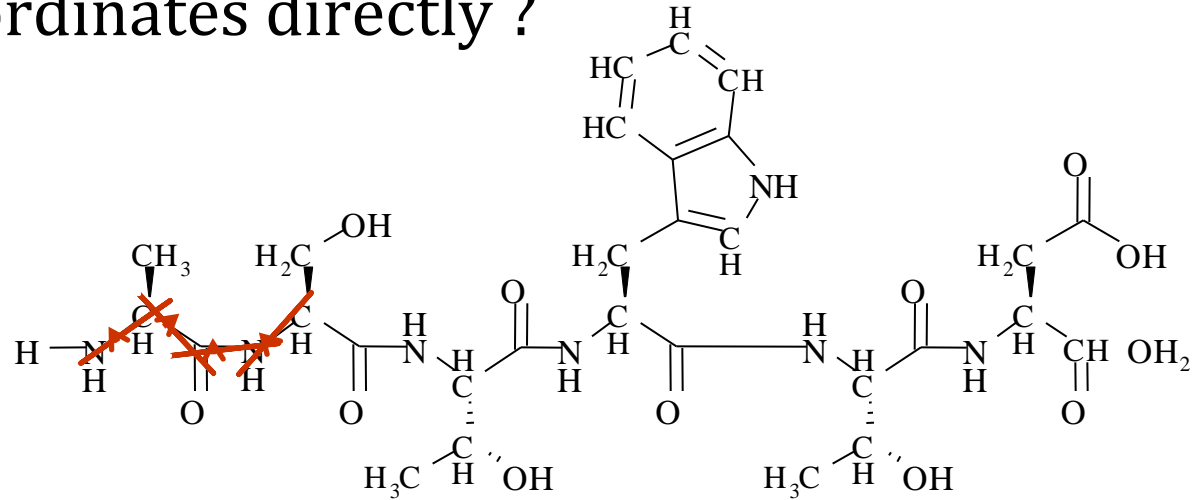
3D

- chirality is random
- problem ? no
 - flip all coordinates and check
- local chirality
 - mixture of good and bad
 - difficult to fix



Other distance geometry

Can we adjust coordinates directly ?

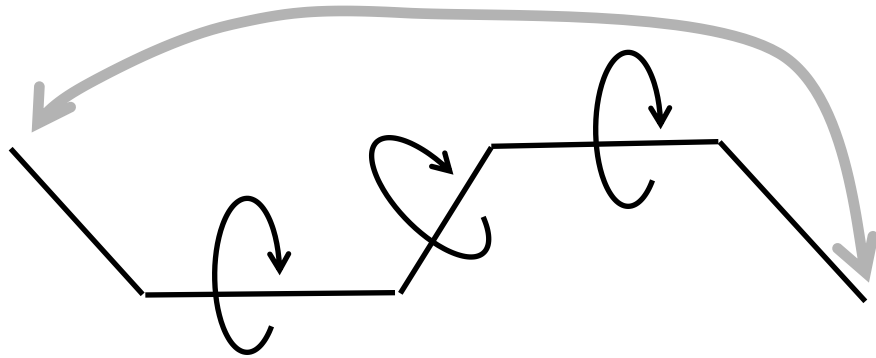


Can we work with angles ?

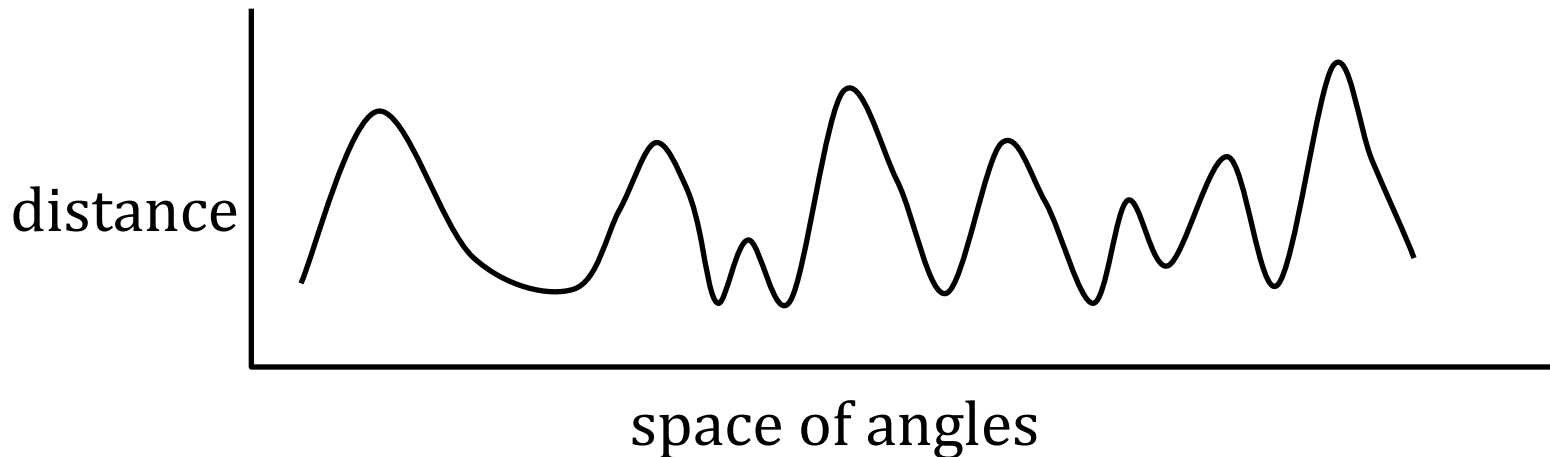
- many fewer angles than atoms

Distances and angles

- each distance may depend on many included angles

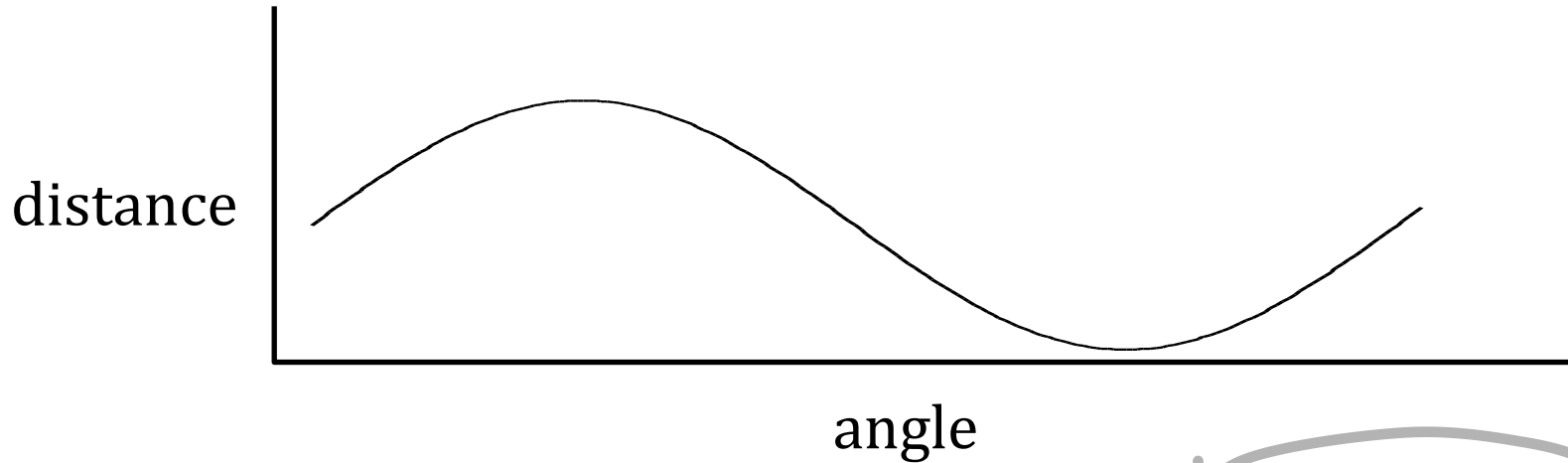


- high dimensional space of angles...

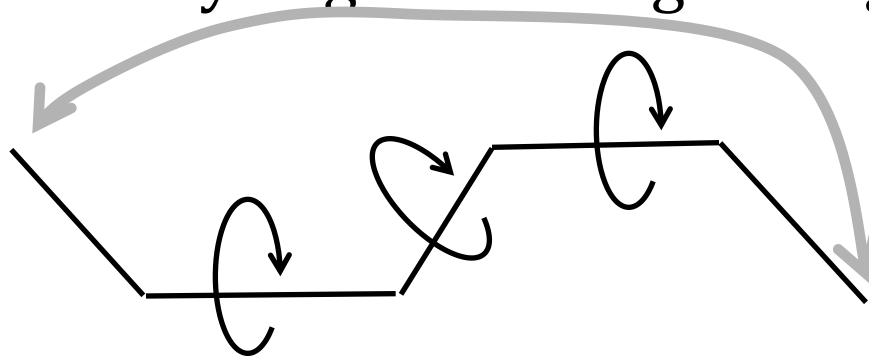
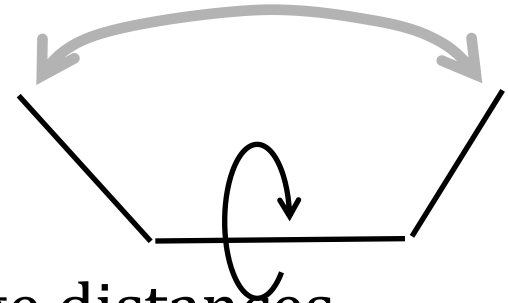


Distances and angles

- moving one angle affects one distance simply



- one angle is very important for a
 - short range distance
- just one of many angles for longer range distances



Optimisation Strategy

Start

- concentrate on distances with few angles in between
- shorter distances become correct

Add in more distances

- re-optimize

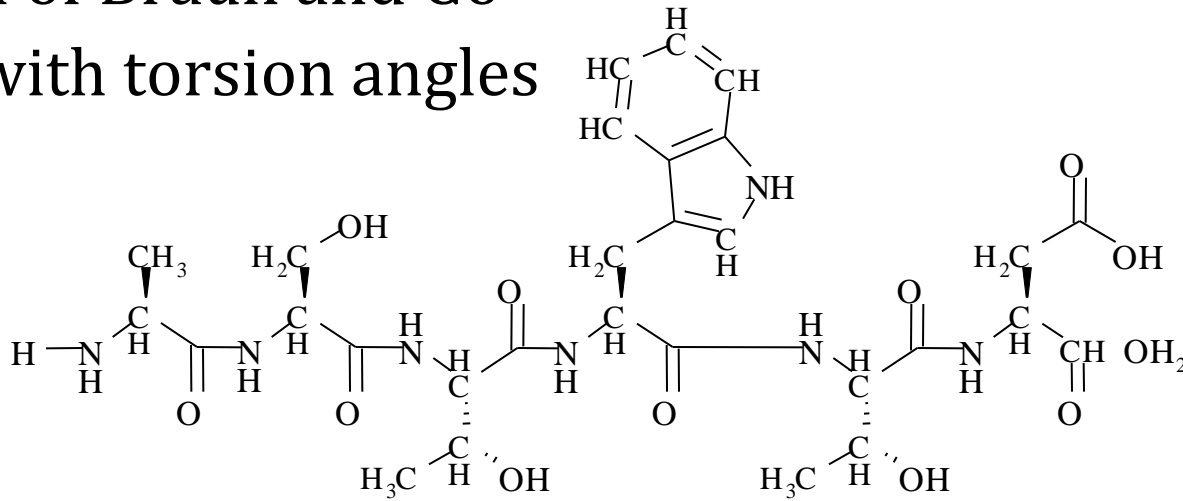
Add in more distances

- ...

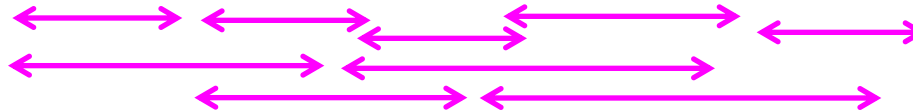
Variable target function

approach of Braun and Gō

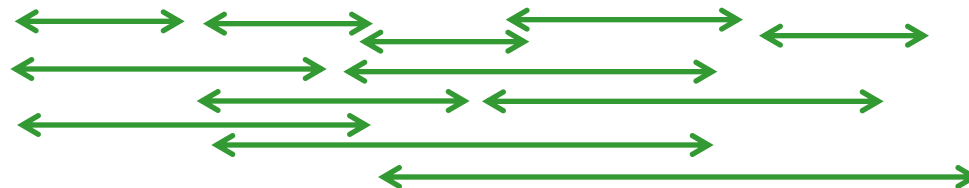
- work with torsion angles



1st step



2nd step



3rd step

Stepwise variable target function method

- Collect experimental data

| distance in sequence | residue 1 | atom 1 | residue 2 | atom 2 | distance in space (Å) |
|----------------------------|--------------|----------------|--------------|----------------|-----------------------------|
| 1 | 5 | H ^α | 6 | H ^N | 4.0 |
| 0 | 8 | H ^α | 8 | H ^γ | 4.4 |
| 80 | 2 | H ^α | 82 | H ^N | 4.5 |
| 2 | 3 | H ^α | 5 | H ^γ | 5.0 |
| 1 | 7 | H ^β | 8 | H ^γ | 3.8 |
| 0 | 3 | H ^α | 3 | H ^N | 5.0 |

- Sort according to distance in sequence

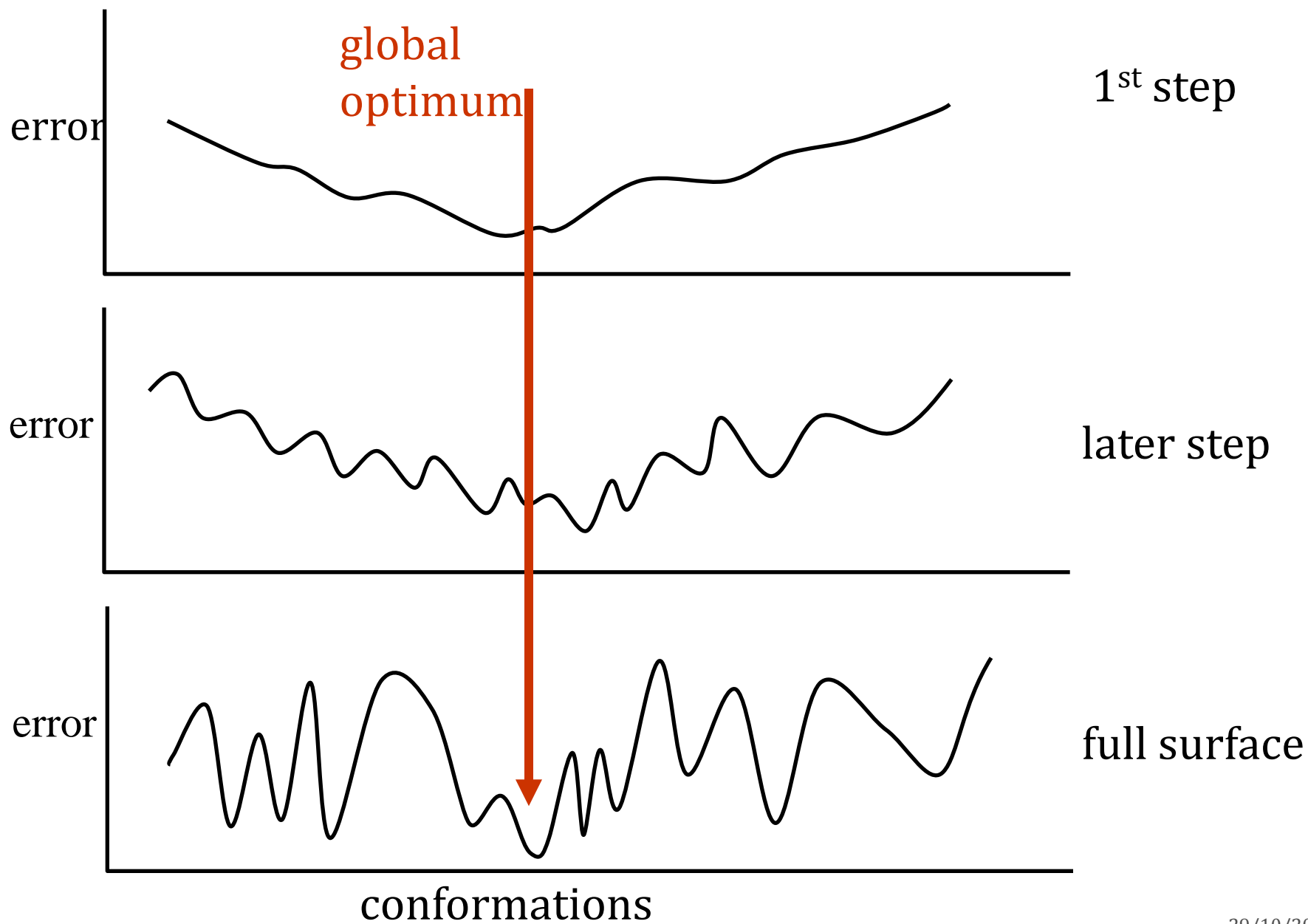
Stepwise variable target function method

| distance in sequence | residue 1 | atom 1 | residue 2 | atom 2 | distance in space (Å) |
|----------------------------|--------------|---------------|--------------|-----------------|-----------------------------|
| 0 | 8 | H $^{\alpha}$ | 8 | H $^{\gamma}$ | 4.4 |
| 0 | 3 | H $^{\alpha}$ | 3 | H $^{\text{N}}$ | 5.0 |
| 1 | 5 | H $^{\alpha}$ | 6 | H $^{\text{N}}$ | 4.0 |
| 1 | 7 | H $^{\beta}$ | 8 | H $^{\gamma}$ | 3.8 |
| 2 | 3 | H $^{\alpha}$ | 5 | H $^{\gamma}$ | 5.0 |
| ... | | | | | |
| 80 | 2 | H $^{\alpha}$ | 82 | H $^{\text{N}}$ | 4.5 |
| ... | ... | | | | |

Stepwise variable target function method

| distance in sequence | residue 1 | atom 1 | residue 2 | atom 2 | distance in space (Å) | 1 st | 2 nd | 3 rd | ... | later |
|----------------------------|--------------|----------------|--------------|----------------|-----------------------------|-----------------|-----------------|-----------------|-----|-------|
| 0 | 8 | H ^α | 8 | H ^γ | 4.4 | ↓ | ↓ | ↓ | | ↓ |
| 0 | 3 | H ^α | 3 | H ^N | 5.0 | | | | | |
| 1 | 5 | H ^α | 6 | H ^N | 4.0 | | | | | |
| 1 | 7 | H ^β | 8 | H ^γ | 3.8 | | ↓ | ↓ | | |
| 2 | 3 | H ^α | 5 | H ^γ | 5.0 | | | | | |
| ... | | | | | | | | | | |
| 80 | 2 | H ^α | 82 | H ^N | 4.5 | | | | | |
| ... | ... | | | | | | | | | |

Hope..



Variable target function vs metric matrix

- metric matrix *versus* variable target function
 - proponents of both
- variable target function probably more popular
 - no problems with chirality

Real implementations of distance geometry

- not small programs
- Input ?
 - list of protein sequence
 - set of distances
- most of code
 - libraries of standard amino acids
 - code to do geometry and work with standard geometries
- other information
 - angle restraints
 - convert to distances for metric matrix
 - natural for variable target function

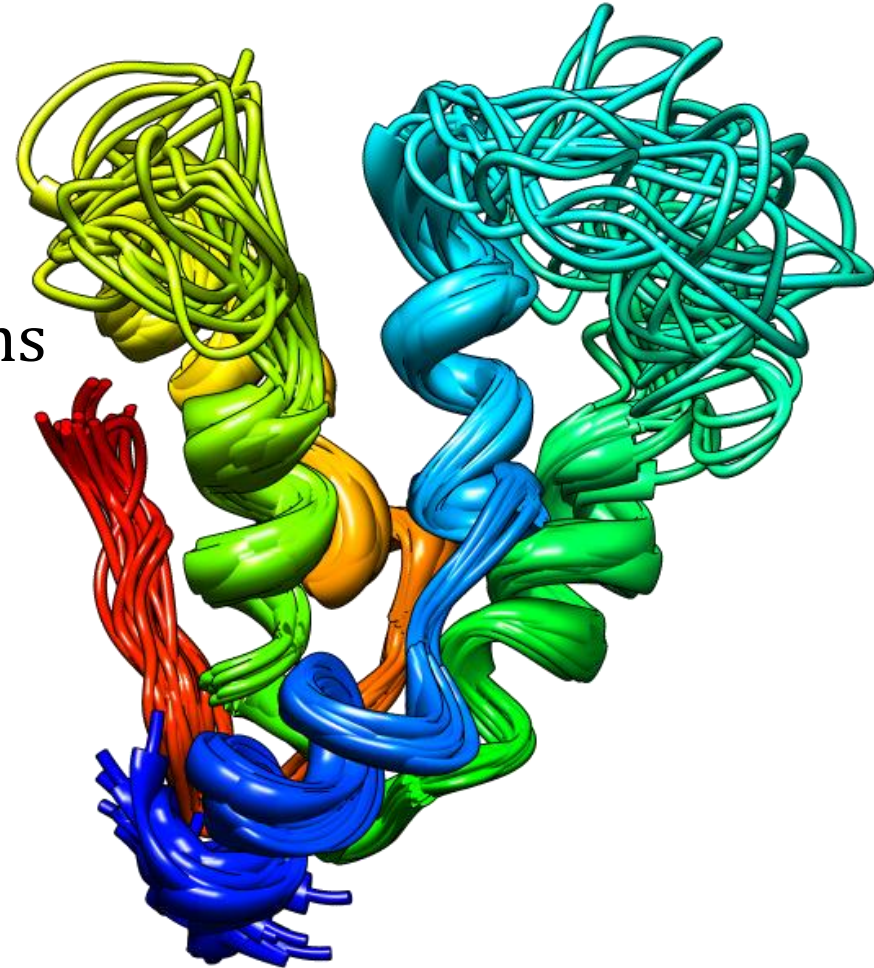
Output from programs

Structure impossible ?

- program dies or
- best possible solution

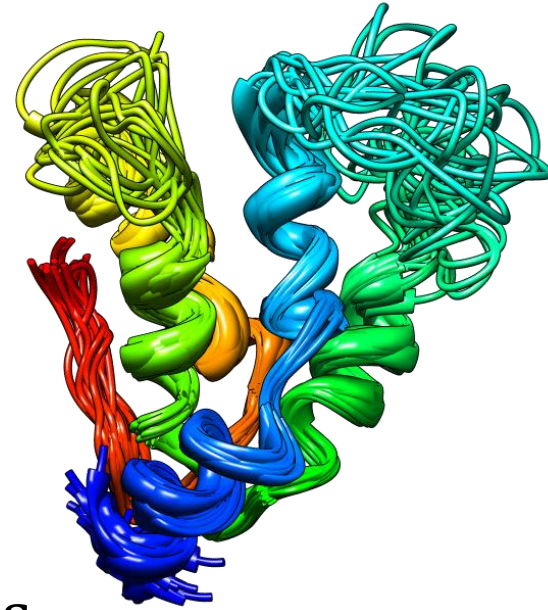
Structure not determined ?

- set of possible conformations (10 to 100)
- example 1sm7.pdb



Lots of models in a PDB file

- big difference compared to most x-ray coordinates
- typical
 - ends (C- and N-termini) badly defined
 - loops poorly defined
- spectroscopists say this reflects mobility
- problems with many models
 - difficult to work with
 - arbitrary which to select for calculations
 - averaging usually not a good idea
- Is this the absolute truth ? No.
 - number of models arbitrary
 - different methods (programs /details) give different results



Are we finished with making coordinates ?

- structures may not be well defined
 - can they be improved ? probably
 - restrained molecular dynamics (more next semester)
 - normal MD $E_{phys}(\vec{r}) = \text{bonds} + \text{angles} + \text{electrostatics} \dots$
 - restrained MD $E_{total}(\vec{r}) = E_{phys}(\vec{r}) + E_{restr}(\vec{r})$
 - and... $E_{restr} = \sum_i k_i (r_i^{struct} - r_i^{measured})^2$
 - where i refers to the distance restraint
- Mission - to minimise E_{total}
- result ?
 - structures
 - agree with restraints + low energy

What else can one do with NMR ?

NMR sensitive to dynamics

- is this part of the protein mobile ?

Interactions

- add small molecule – which parts of spectrum change ?

Still more structural information

- residual dipolar coupling
- spin labels

Summary

- What information does one have ?
- Is it enough ? Is it consistent ?
- Two methods to generate structures
- Differences in handling chirality