#### **Markov Chains and Mutations**

- bioinformaticians did not invent Markov Chains / Markov models ...
- what is the philosophy of a substitution matrix?
- Markov Chain in bioinformatics different to elsewhere? No.
- Emphasis on substitution models
- what have you learnt about sequence comparison?

### Coming

- relevance to bioinformatics
- states
- transition matrices

### Relevance to sequences

- Aim: make the best possible alignments
- What do substitution matrices do? proteins
- . . D A F A R A D C D M A . .
- . . A D C F A G D Q R M A .
- how similar
  - are C and A?
  - the **F** / **F** match?
- this can be quantified
- how important are alignments?

# Importance of correct alignments

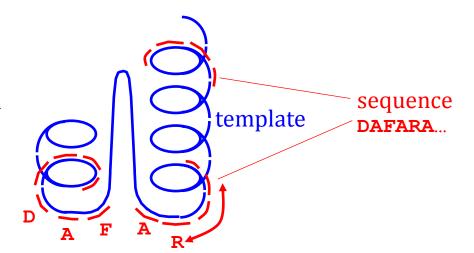
### As sequences:

#### In structural terms:

moving one residue is 3.8 Å

### Basis of phylogeny

probability of a tree



### What do we know from nucleotides?

Typical nucleotide matrix

- boring
- no knowledge of specific mutations

	A	C	G	T
A	1	0	0	0
C	0	1	0	0
G	0	0	1	0
T	0	0	0	1

Why is the idea obviously bad for proteins?

- example
- D (asp, small, acidic)
  - does it mutate to W (trp, large hydrophobic)?
  - does it mutate to E (glu, small, acidic)? yes
- imagine ...

What does a full matrix look like?

	•			
	D	Е	W	•••
D	10	5	-5	
E	5	10	-5	
W	-5	-5	15	
• • •				

### A serious protein similarity matrix

#### blosum62:

```
ARNDCQEGHILKMFPSTWY
A 4 -1 -2 -2 0 -1 -1 0 -2 -1 -1 -1 -1 -2 -1 1 0 -3 -2
R -1 5 0 -2 -3 1 0 -2 0 -3 -2 2 -1 -3 -2 -1 -1 -3 -2 -3
D -2 -2 1 6 -3 0 2 -1 -1 -3 -4 -1 -3 -3 -1 0 -1 -4 -3 -3
C 0 -3 -3 -3 9 -3 -4 -3 -3 -1 -1 -3 -1 -2 -3 -1 -1 -2 -2 -1
Q -1 1 0 0 -3 5 2 -2 0 -3 -2 1 0 -3 -1 0 -1 -2 -1 -2
E -1 0 0 2 -4 2 5 -2 0 -3 -3 1 -2 -3 -1 0 -1 -3 -2 -2
G 0 -2 0 -1 -3 -2 -2 6 -2 -4 -4 -2 -3 -3 -2
H-2 0 1-1-3 0 0-2 8-3 -3 -1-2-1-2-1-2-2 2-3
I -1 -3 -3 -3 -1 -3 -3 -4 -3 4 2 -3 1 0 -3 -2 -1 -3 -1 3
L -1 -2 -3 -4 -1 -2 -3 -4 -3 2 4 -2 2
к -1 2 0 -1 -3 1 1 -2 -1 -3 -2 5 -1 -3 -1 0 -1 -3 -2 -2
M -1 -1 -2 -3 -1 0 -2 -3 -2 1 2 -1 5 0 -2 -1 -1 -1 1
F -2 -3 -3 -3 -2 -3 -3 -1 0 0 -3 0 6 -4 -2 -2 1 3 -1
P -1 -2 -2 -1 -3 -1 -1 -2 -2 -3 -3 -1 -2 -4 7 -1 -1 -4 -3 -2
 1 -1 1 0 -1 0 0 0 -1 -2 -2 0 -1 -2 -1
 0 -1 0 -1 -1 -1 -2 -2 -1 -1 -1 -2 -1
W -3 -3 -4 -4 -2 -2 -3 -2 -2 -3 -1
Y -2 -2 -2 -3 -2 -1 -2 -3 2 -1 -1 -2 -1 3 -3 -2 -2 2 7 -1
  0 -3 -3 -3 -1 -2 -2 -3 -3 3 1 -2 1 -1 -2 -2 0 -3 -1
```

#### some features

- diagonal
- similar
- different

### **Model for mutation**

A series of evolutionary steps

different protein sample

A table that tells us about direct mutations

• 
$$\mathbf{A} \rightarrow \mathbf{E}$$

but also indirect

$$\bullet$$
 not  $\mathbf{A} \rightarrow \mathbf{S} \rightarrow \mathbf{T} \rightarrow \mathbf{A} \rightarrow \mathbf{D} \rightarrow \mathbf{E}$ 

other terminology.. Markov chains / matrices

# Markov chains / matrices / nomenclature

#### Nomenclature

- time *t*
- a set of possible states  $E_1$ ,  $E_2$ ,  $E_3$ , ...

#### Markov chain

- series of steps from E(t),  $E(t+\delta t)$ ,  $E(t+2\delta t)$ , ... rule
- state at  $t+\delta t$  depends on now, t, not  $t-\delta t$
- no memory / inertia / history
- in state  $E_j$  now,
- probability of being in state  $E_k$  at  $t+\delta t$  is  $p_{jk}$

### **States**

- a base / residue has 4 / 20 states
- via evolution jumps between

a proton spin has two states  $\uparrow\downarrow$ 

a macromolecule has  $a^n$  conformations and jumps between

### **Markov Chains**

From each state, system can move to another state with a certain probability  $p_{ik}$ 

My system may not disappear

at each step, my total population must remain the same

$$\mathbf{P} = \begin{bmatrix} p_{11} & p_{12} & \cdots & p_{1s} \\ p_{21} & p_{22} & \cdots & p_{2s} \\ \cdots & \cdots & \cdots \\ p_{s1} & p_{s2} & \cdots & p_{ss} \end{bmatrix}$$

### A markov transition matrix?

- a simple / initial substitution matrix is a true transition probability matrix
- this places restrictions on relevant data
  - $\bullet \quad D \quad \rightarrow \quad E$
  - $\bullet \ not \ \ \textbf{D} \ \rightarrow \ \textbf{S} \ \rightarrow \ \textbf{T} \ \rightarrow \ \textbf{A} \ \rightarrow \ \textbf{D} \ \rightarrow \ \textbf{E}$
- rows should sum to  $1 = \sum_{i} p_{ij}$

#### Data for substitution matrices

- compare human and bacterial sequences
  - 100 millions years evolution / many substitutions
- we want statistics for direct substitutions
- tables usually based on very related sequences
  - count mutations
    - man-monkey-mouse...
    - very few mutations
  - problem
    - lots of data needed in order to observe mutations
      - how many times does one see a W→E substitution

### **Applying a matrix**

- three types of amino acid E, D, W
- population E, D, W = 0.4, 0.4, 0.2

• at time  $t + \delta t$ 

$$\mathbf{P} = \begin{bmatrix} 0.6 & 0.3 & 0.1 \\ 0.3 & 0.6 & 0.1 \\ 0.1 & 0.1 & 0.8 \end{bmatrix}$$

$$\begin{bmatrix} 0.6 & 0.3 & 0.1 \\ 0.3 & 0.6 & 0.1 \\ 0.1 & 0.1 & 0.8 \end{bmatrix} \begin{bmatrix} 0.4 \\ 0.4 \end{bmatrix} = \begin{bmatrix} 0.6 \times 0.4 + 0.3 \times 0.4 + 0.1 \times 0.2 \\ 0.3 \times 0.4 + 0.6 \times 0.4 + 0.1 \times 0.2 \\ 0.1 \times 0.4 + 0.1 \times 0.4 + 0.8 \times 0.2 \end{bmatrix}$$

# **Properties and definitions**

• What happens if we have two steps?  $\begin{vmatrix} 3/4 & 1/4 \\ 1/2 & 1/2 \end{vmatrix}$ 

$$\begin{bmatrix} 3/&1/\\ /4&/4\\ 1/&1/\\ 2&/2 \end{bmatrix}$$

$$\begin{bmatrix} 3/4 & 1/4 \\ 1/4 & 1/4 \\ 1/2 & 1/2 \end{bmatrix} \begin{bmatrix} 3/4 & 1/4 \\ 1/4 & 1/4 \\ 1/2 & 1/2 \end{bmatrix} = \begin{bmatrix} 9/4 + 1/8 & 3/4 + 1/8 \\ 3/8 + 1/4 & 1/8 + 1/4 \\ 3/8 + 1/4 & 3/4 + 1/8 \end{bmatrix}$$
$$= \begin{bmatrix} 11/6 & 5/6 \\ 5/8 & 3/8 \end{bmatrix}$$

• the rows still sum to  $1 = \sum_i p_{ij}$ 

# Why would you multiply matrices

- first transition matrix
  - probabilities over some short  $\delta$  t
    - comparing mouse and men
- next transition matrix
  - probabilities over  $2\delta t$ 
    - comparing men and chickens
- ...
- what happens with many matrix multiplications?

# **Stationary Distribution**

### Apply matrix multiplication infinitely

what would happen? (biological case - aperiodic)

### Informal arguments

- whatever you are (A, C, G, T or A, C, D, E, G, H... W, Y)
- add up all the probabilities which lead to "A"
- eventually the system will stop changing
- can be argued (and solved) formally

# **Stationary Distribution**

Argument similar to detailed balance

- I pick any two states, flow<sub>ij</sub> = flow<sub>ji</sub>  $p_i \pi_{ij} = p_j \pi_{ji}$
- there is a set of probabilities for leaving state i,  $p_{ix}$
- a set of probabilities for entering state i,  $p_{xi}$
- a population in state i,  $\pi_i$
- the decrease in population depends on  $p_{ix}\pi_i$
- if  $\pi_i$  were big,  $p_{ix}\pi_i$  is big
  - $\pi_i$  decreases until  $p_{ix} \pi_{i} = p_{xi} \pi_{(not i)}$

Nomenclature..  $\mathbf{P}^n$  where  $n \to \infty$ 

biological sense?

# **Stationary Distribution**

### Biological sense

- we survey all proteins and find gly = 5%, trp=2%, ...
- this is the stationary distribution
- I start with one protein (not near stationary distribution)
- it evolves forever becomes a pure random sequence

### Model assumes evolution is a random process

leads to non-biological sequences

#### Resolution

- evolution has not gone forever
- model is broken
- model is applicable for shorter times

# Chemistry / physic and bioinformatics

Chemistry – *n* state system at equilibrium

- nothing is changing
- matrix has been applied infinitely

#### **Bioinformatics**

nothing changes? you are dead

Both are based on the same idea of a matrix of transition probabilities

#### **Broken Matrices**

What if rows do not sum to one?

$$\mathbf{P} = \begin{bmatrix} 3/& 1/\\ 4&/8\\ 1/& 1/\\ 2&/2 \end{bmatrix}$$

$$\begin{bmatrix} 3/4 & 1/8 \\ 1/4 & 1/8 \\ 1/2 & 1/2 \end{bmatrix} \begin{bmatrix} 3/4 & 1/8 \\ 1/4 & 1/8 \\ 1/2 & 1/2 \end{bmatrix} = \begin{bmatrix} 9/6 + 1/6 & 3/32 + 1/16 \\ 3/8 + 1/4 & 1/16 + 1/4 \end{bmatrix}$$
$$= \begin{bmatrix} 5/8 & 5/32 \\ 5/8 & 5/16 \end{bmatrix}$$

The  $p_{ij}$  values will get smaller and smaller

- the sequence will disappear
- could have made a version which increases

# **Unlikely matrices**

• rows all sum to 1

$$\mathbf{P} = \begin{bmatrix} 0 & 0 & 0.6 & 0.4 \\ 0 & 0 & 0.3 & 0.7 \\ 0.5 & 0.5 & 0 & 0 \\ 0.2 & 0.8 & 0 & 0 \end{bmatrix}$$

- if I am in state 1 or 2
  - will move to 3 or 4 (and vice versa)
- this is a periodic Markov matrix
- does not happen in sequences (or most statistical mechanics)
- we believe
  - transition matrices for sequences are "aperiodic"

# **Absorbing states**

- I start in state *i*
- eventually reach state 2
  - cannot escape
- state 2 is an absorbing state
- what is stationary distribution?

$$\mathbf{P} = \begin{bmatrix} 0.2 & 0.3 & 0.25 & 0.25 \\ 0 & 1 & 0 & 0 \\ 0.3 & 0.1 & 0.1 & 0.5 \\ 0.2 & 0.3 & 0.2 & 0.3 \end{bmatrix}$$

# **Summary of properties**

- rows sum to  $1 = \sum_{j} p_{ij}$
- processes are not periodic
- there are no absorbing states
- infinite number of mutations either
  - does not occur or
  - you die
- DNA world: small  $4 \times 4$  matrix
- proteins  $20 \times 20$

### **Applications**

- basis of calculating evolutionary distances
- philosophy of substitution matrices
- chemistry

# Stationary distribution in chemistry

- who really invented Markov chains?
- stationary distribution? easy

$$\pi_{i} = \frac{e^{\frac{-E_{i}}{kT}}}{\sum_{j=0}^{N_{states}} e^{\frac{-E_{j}}{kT}}} = \frac{e^{\frac{-E_{i}}{kT}}}{Z}$$

- transition matrix
  - not uniquely determined
  - more than one transition matrix can lead to the same equilibrium
  - sometimes estimated (simulations)

### **Applications / Summary**

- chemistry / physics
- evolutionary models phylogeny
  - rephrase question what is the most probable tree?
- substitution matrices

- C→D probability in one generation? 100 generations?
- Restrictions
  - periodicity / absorbing states
- Differences to sequence analysis people

# **Summary**

### Chemistry / physics

- stationary states give you equilibrium
- starting from non-equilibrium applying matrix gives you path to equilibrium
  - often relaxation path

### Sequences

- stationary states are not wanted
- model neglects all selective pressure
- gaps not accounted for (also in sequence statistics)